The following is what I call a ‘semantic design’ for Nu's scripting system. The concept of a semantic design is inspired by Conal Elliot’s denotational design - <https://www.youtube.com/watch?v=bmKYiUOEo2A>. The difference is that semantic design does not connect back to an existing language such as mathematics but is instead built upon an orthogonal set of axiomatic definitions.

Whereas denotational design is a more thorough design treatment that is used in greenfield development to yield high-precision design artifacts, semantic design works well for projects that don’t satisfy any simple denotational design, such as those that are already far into their implementation.

To specify semantic designs generally, I’ve created a meta-language called ADELA (for Axiomatic Design Language). First, we present the definition of ADELA, then the semantic design for Nu in terms of ADELA.

Adela Language Definition

**Axiom** **:=** Axiom**[**!**]** str *where ! denotes effectfulness and* str *is a string literal*

**Prod** **:=** Prod = (**Type**, ..., **Type**) *where* Prod *is an* **Identifier**

**Sum** **:=** Sum = | A of **Type** ... | Z of **Type** *where* Sum *is an* **Identifier**

**Type** **:=** **Prod** **|** **Sum** **|** **Axiom**

**Alias** **:=** Alias = **Type** *where* Alias *is an* **Identifier**

**Semantic** **:=** fn (a : **Type**) ... (z : **Type**) : **Type** = **Semantic** **|** **Axiom** *where* fn *is an* **Identifier**

fun *a* *b* ... *z* -> *expr* **:=** \*a* (\*b* (... \*z*.*expr*))

*a* **->** *b* **:=** \_ = (\_ : *a*) : *b*

Adela Language Prelude

Unit = Axiom "The empty value."

Nu Semantic Design

Relation = Axiom "Indexes a simulant or event relative to the local simulant."

Address = Axiom "Indexes a global simulant or event."

Name = Axiom "Indexes a property of a simulant."

Stream<a> = Axiom "A stream of values."

eventStream<a> : Address -> Stream<a> = Axiom "Construct a stream of values from event data."

foldStream<a, b> : (b -> a -> b) -> Stream<a> -> b = Axiom "Fold over a stream."

productStream<a, b> : Stream<a> -> Stream<b> -> Stream<a, b> = Axiom "Combines two streams into a single product stream"

sumStream<a, b> : Stream<a> -> Stream<b> -> Stream<(a, b)> = Axiom "Combines two streams into a single sum stream."

get<a> : Name -> Relation -> a = Axiom "Retrieves a property of a simulant indexed by Relation."

getAsStream<a> : Name -> Relation -> Stream<a> = Axiom "Construct a stream of values from a simulant property."

set<a> : Name -> Relation -> a -> a = Axiom! "Updates a property of a simulant indexed by Relation, then returns its value."

setToStream<a> name relation stream = foldStream (fun \_ -> set<a> name relation) stream

Semantic Design for MetaFunctions (a replacement for micro-services – unrelated to Nu)

Symbol = "Symbolic type as defined by Prime."

Async<a> = "Asynchronous result monad where result is 'a' as defined by F#."

MetaName = String

MetaAddress = (Port, IPAddress, MetaName)

MetaContainer = Symbol -> Async<Symbol>

MetaFn = (MetaAddress | MetaContainer) -> Symbol -> Async<Symbol>